

2018/2019

9/10 LEAGUE RULES

OBJECTIVES

1. The purpose of the league is to further the development of the boys' fundamental basketball skills and to reinforce the basics of the game.
2. Coaches are responsible for creating a team environment for the players. Always be positive in teaching the game and never criticize a player in a negative manner.
3. Coaches and players are to have fun!
4. All players must play equal time!

GENERAL RULES

High School Basketball Rules apply with the following exceptions and additions:

1. Each Team must provide a scorekeeper or timer for each game.
2. If a team is unable to field five (5) players, the game shall be played with four (4) players; the opposing team will play with five (5) players. If a team is unable to field four (4) players for a game, the team must forfeit. A pick-up game may be played as agreed upon by the coaches. If a team has only three players at any time during the game, that team must forfeit the game.
3. Each team is allowed three (2) timeouts per game. One (1) timeout will be given to each team per overtime period. Unused regular game timeouts do not carry-over into overtime. Likewise, unused overtime timeouts do not carry-over into additional overtime periods.
4. All substitutions must be made at each four (5) minute increment of a half (i.e., 5,10,, and 15 min). No other substitutions are allowed except for injuries. Coaches must clear the bench, everyone must sit out at least 1 during half
5. Stoppage of play for scheduled substitutions is not a timeout for coaches to gather a team and strategize. Players on the bench rotating in at each substitution point should be at the scorer's table ready to enter immediately at the planned substitution point. At the discretion of the referees, coaches who do not complete substitutions in a timely manner will be assessed a timeout. If no timeouts remain, then a technical foul will be assessed.
6. In the event of an overtime period, coaches may place any player on the court during the first overtime period regardless of the time the player played in the regulation game time. Substitutions are not required during the overtime period. If there is more than one overtime period, coaches must substitute all players on the bench during the break between periods.
8. Zone and man-to-man defenses are permitted. Defense in the 1st half must be played inside the 3-point arc. During the 2nd half, offensive players can be guarded at the half court line by the defense. However, a team leading by more than 10 points must play defense inside the 3-point arc until the lead falls below 10 points.
9. During the last two (2) minutes of the game the losing team is permitted to play full court defense.
10. The foul shooting line may be moved in to a distance of no less than 12 feet. This line will be established by the referee and is to be used for less skilled players at the discretion of the referee.
11. There are no 3-point shots. Baskets made from outside of the 3-point arc will be scored as a 2-point basket only.
12. Offensive players are subject to the 3-second rule. The rule applies to the entire key area, not the shortened foul shooting line.

13. During the month of December once a team gains possession of the ball via a steal or rebound the opposite team must be given time to establish defensive position. In the month of January fast breaks are allowed off a steal or rebound.
14. Standings will be kept for seeding purposes for the year-end tournament.
15. Absolutely no fighting, wanton or willful aggressive physical behavior, trash talking or tantrums during the game. Absolutely no cursing or derogatory or slanderous remarks by players, coaches or parents; any and all violations will be assessed technical fouls.
16. Derogatory comments from the coaches or parents directed toward the boys, other parents or the officials will not be tolerated. First violation will automatically be immediate ejection from the game plus an additional one game suspension; second violation will be a season ending suspension (Including tournament games).
17. Officials and coaches may, at their discretion, require that a player be removed from the game for a 'cooling off period'. A player under this situation cannot return for the remainder of the half.
18. No food, water bottles or liquid containers are allowed in the gymnasiums.
19. No basketballs are allowed at the game other than those provided by the Rec council coach.
20. Coaches must ensure that all players are picked up before departing from a game or practice. There must be two adults present when a player is waiting for parents.
21. Coaches will assume responsibility for behavior of their own players and that of the players' parents.
22. Criticism from the coaches or parents directed toward the boys, other parents or the officials will not be tolerated. First violation will automatically be immediate ejection from the game plus an additional one game suspension; second violation will be a season ending suspension. (Including tournament games)

GAME CLOCK RULES

1. There will be two (20) minute halves with a running clock. Halftime will be five (5) minutes long. Overtime periods will be three (3) minutes duration with a running clock.
2. The clock will stop at each five(5) minute increment of a half (i.e., 5, 10, and 15 min) for substitutions, for injuries, and timeouts. Sub time is not a time out, just a quick pulse for subs.
3. The clock will stop during the last minute of second half for all referee whistles and foul shots. Same is true for the last minute of each overtime period.
4. All team timeouts are one (1) minute.